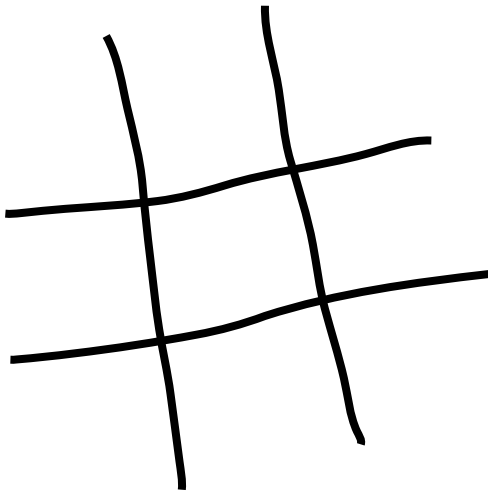


# Noughts and Crosses

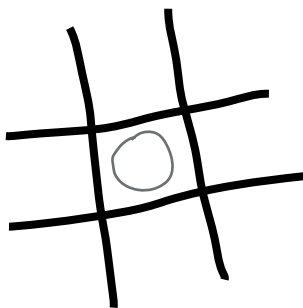
You'll need:

- two players
- some paper
- a pen or pencil each

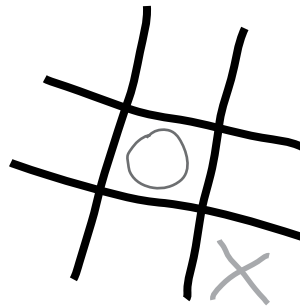


An oldie, but a goody. This simple game of strategy is a firm, family favourite. Draw two horizontal parallel lines on the paper, crossed by two vertical parallel lines to make nine spaces over three rows (as per diagram).

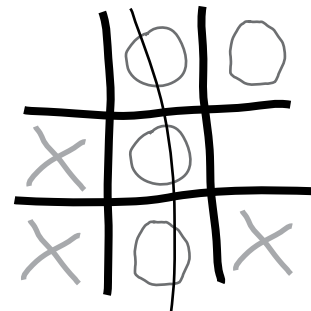
One player is 'noughts', the other is 'crosses'. Decide who goes first and then after that, the winner of each game always begins. Taking it in turns, one player draws their 'nought' or 'cross' into a chosen space. Then the other player has a go. The objective of the game is to get three 'noughts' or three 'crosses' in a row (in any direction; vertical, horizontal or diagonal). At the same time, you have to prevent your opponent from getting three before you do. Highly competitive!



player one



player two



several turns later, 'noughts' has won, indicated by a line drawn through the row of three