

Simon Says...

This is an old game, but still a good one, and great to play at parties. All you need are a few players and some space.

The rules are as follows: one person is chosen to give instructions (it often works best if this person is an adult, at least the first time around). The children only follow the instructions if they are preceded by "Simon says..." So, if you say "Hop on one leg," they must remain still until they hear "Simon says, hop on one leg." Most of the instructions should begin with "Simon says". The idea is to trick the players and catch them off guard. Players are eliminated if they do the wrong thing or move without hearing "Simon says." The last player in is the winner and can give the commands next time.

Wiggle

Jump
Run around

Close your eyes

That's the story
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